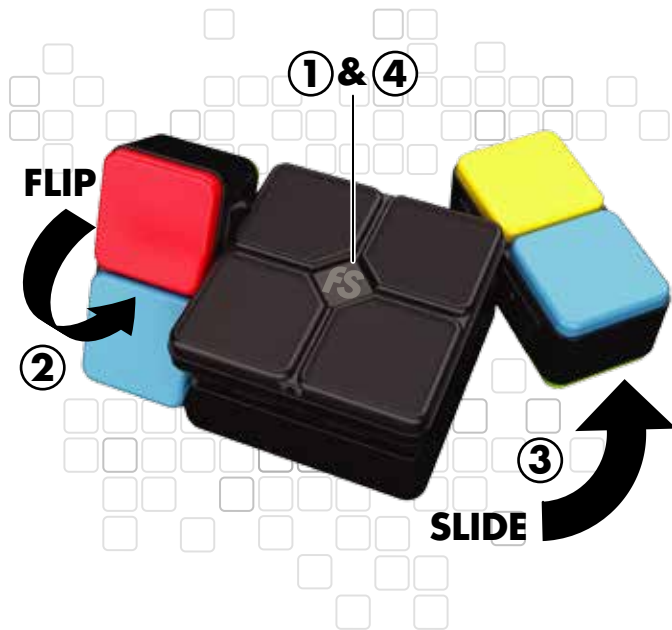


INSTRUCTIONS

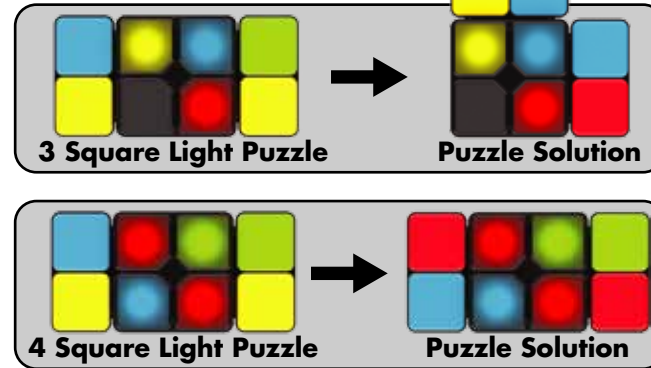
ATTENTION:
Upon removing the FLIPSLIDE unit from packaging, remove the tab on the rear side of the product to activate full game modes.

- POWER BUTTON**
Press this once quickly to power up the FLIPSLIDE unit. Press and hold for 3 seconds to power OFF the unit.
NOTE: The unit will automatically power OFF if left alone for approx. 20 seconds at any time.
 - FLIP** either side block to scroll through the different game modes.
 - SLIDE** either side block around a corner to select a Game Mode.
 - To **RESET** all high scores, ensure unit is off then hold the Power Button down for approx. 10 seconds until you hear the word 'zero'.
- TO ADJUST THE VOLUME,** FLIP either side block until the 'VOLUME' mode appears (white colour light). SLIDE either block around a corner to select, then FLIP a side block to scroll through the four volume options – Silent > Quiet > Medium > Loud. To select the required volume, SLIDE a block around the corner again. The unit will then return to Mode Selection.

FLIPSLIDE UNIT



GAMES



- SPEED MODE**
Complete 10 moves as fast as you can! To complete a 'move' you must correctly match the colours on the side blocks to the lit up colours on the FLIPSLIDE unit. Every time a move is completed the lights will change, requiring you to flip or slide the side blocks again in order to solve the next light puzzle. Score is displayed in seconds.

GAMES

- LEVEL MODE**
Progress through as many levels as you can! Each level has 5 moves, and as you progress through the 10 levels the time you get to complete a 'move' gets less and less. To complete a 'move' you must correctly match the colours on the side blocks to the lit up colours on the FLIPSLIDE unit. Every time a move is completed the lights will change, requiring you to flip or slide the side blocks again in order to solve the next light puzzle. Score is displayed in moves completed.
- MEMORY MODE**
Remember the flashing light sequences to progress through the 11 levels. Each level has 3 'moves' that must be completed. Each move consists of a flashing light sequence that will get progressively longer and harder after each level. To complete a move you must correctly match the colours on the side blocks in the order that the flashing light sequence occurred. All four squares will flash green if you successfully complete a move. For each light match you must correctly align the side block within 8 x FLIP or SLIDE movements or else the game will end! Score is displayed in moves completed.

GAMES

- MULTIPLAYER MODE**
Challenge your friends to a game of Multiplayer FLIPSLIDE, but don't be the last one holding the unit or you will lose! Play starts with the youngest first. The FLIPSLIDE unit will call out the amount of moves that must be completed on each player's turn. To complete a move you must correctly match the colours on the side blocks to the lit up colours on the FLIPSLIDE unit. Every time a move is completed the lights will change, requiring you to flip or slide the side blocks again in order to solve the next light puzzle. Only when all moves have been completed and the FLIPSLIDE unit says "PASS" may you pass to the next player. Play continues until time runs out. If you are the last player holding the unit when time runs out you lose!
- After completing a game, SLIDE a block around a corner to play again, or FLIP a block to return to mode selection.

FAQ/TROUBLESHOOTING

THE VOLUME IS TOO QUIET/LOUD, HOW DO I CHANGE IT?

See "TO ADJUST THE VOLUME" note under instructions. Also try replacing the batteries if this does not work.

THE FLIPSLIDE UNIT IS NOT RECOGNISING THE SIDE BLOCKS WHEN THEY ARE CORRECTLY ALIGNED WITH THE LIGHTS

The metal contact plates may have dirt on them preventing good contact. Ask an adult to clean them with a baby wipe or an alcohol based cleaning solution. If this does not work try replacing the batteries as the unit may be low on power.

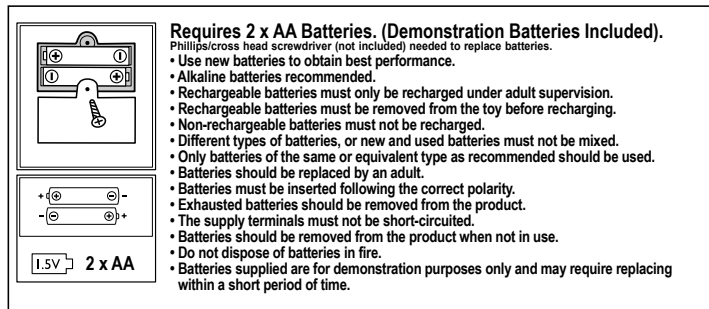
THE LIGHTS ARE FLICKERING AND ARE HARD TO SEE

If the lights are flickering, try changing the batteries as the unit may be low on power.

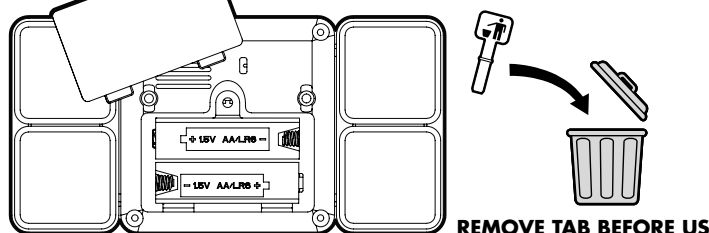
WHY ARE MY SCORES LOST?

If something pressed on the power button for more than 10 seconds, the unit will reset all scores.

BATTERIES



Requires 2 x AA Batteries. (Demonstration Batteries Included).
Phillips/cross head screwdriver (not included) needed to replace batteries.
• Use new batteries to obtain best performance.
• Alkaline batteries recommended.
• Rechargeable batteries must only be recharged under adult supervision.
• Rechargeable batteries must be removed from the toy before recharging.
• Non-rechargeable batteries must not be recharged.
• Different types of batteries, or new and used batteries must not be mixed.
• Only batteries of the same or equivalent type as recommended should be used.
• Batteries should be replaced by an adult.
• Batteries must be inserted following the correct polarity.
• Exhausted batteries should be removed from the product.
• The supply terminals must not be short-circuited.
• Batteries should be removed from the product when not in use.
• Do not dispose of batteries in fire.
• Batteries supplied are for demonstration purposes only and may require replacing within a short period of time.



FCC Statement
This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

CAUTION: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or experienced radio/TV technician for help.

CAUTION: ADULT SUPERVISION SHOULD BE ENCOURAGED FOR YOUNG CHILDREN. WARNING: DO NOT PLAY SOUNDS CLOSE TO YOUR EAR! PRODUCT OPERATION MAY BE IMPAIRED BY EMC / STATIC DISCHARGE. SWITCH THE PRODUCT OFF THEN ON AGAIN TO RESET THE DEVICE. IF NORMAL OPERATION IS NOT RESTORED PLEASE MOVE TO A DIFFERENT LOCATION.

IMPORTANT: EPILEPSY WARNING!
Please read before using this product or allowing children to use it.
Some people are liable to have an epileptic seizure or loss of consciousness when exposed to flashing lights or certain normal conditions of everyday life. Such persons could risk a seizure while viewing the lights from this product. This may occur even if there has been no previous medical problems or experience of epilepsy.
If you or a member of your family has ever shown epileptic symptoms when exposed to flickering lights, you should consult your doctor before using this or any other similar product.

WARNING: CHOKING HAZARD.
Not suitable for children under 36 months. Choking hazard (small parts). Please remove all packaging attachments before giving this product to a child. Please use discretion if making purchases for children younger than the age recommended on this package. At the end of the useful life of this product do not dispose in normal household waste. Check with your local authority or responsible disposal centre and submit to the collection point for the recovery and recycling of electrical and electronic equipment. Product specifications, colour and contents may vary from those illustrated. **IMPORTANT:** Please retain packaging instructions and purchase details for future reference as they contain important information.

BATTERY RECYCLING INFORMATION
Help the environment by disposing of batteries responsibly. The wheeled bin symbol indicates that batteries must not be disposed of in domestic waste as they contain substances which can be damaging to the environment and health. Please remove exhausted batteries from the product and use designated collection points or recycling facilities when disposing of batteries.

www.flipslidegame.com
WARNING: CHOKING HAZARD - Small parts. Not for children under 3 years.
Contents:
1 x Flipslide Game
1 x Instruction Manual
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